2025-2026 Subject Overview: Computing

	Autumn I	Autumn 2	Spring 1	Spring 2	Summer I	Summer 2
Nursery	Acceptable Use Policy (AUP) lesson—online safety rules Programmable toys Age-appropriate games using technology Recording devices Online safety					
Reception	Acceptable Use Policy (AUP) lesson—online safety rules Programming A — Moving a robot		Creating media — Digital painting Online safety			
Year I	Acceptable Use Policy (AUP) lesson—online safety rules Computing systems and networks — Technology around us		Creating media — Digital writing Online sa fety		Programming — Introduction to animation Online safety	
Year 2	Acceptable Use Policy (AUP) lesson—online safety rules Computing systems and networks — IT around us		Programming A — Robot algorithms Online safety		Programming — An introduction to quizzes Online safety	
Year 3	Acceptable Use Policy (AUP) lesson—online safety rules Computing systems and networks — Connecting computers		Creating media — Animation Online safety		Programming — Sequence in music Online safety	
Year 4	Acceptable Use Policy (AUP) lesson—online safety rules Computing systems and networks — The Internet		Creating media — Audio editing Online sa fety		Programming — Repetition in shapes Online safety	
Year 5	Acceptable Use Policy (AUP) lesson—online safety rules Systems and searching		Creating media — Vector drawing Online sa fety		Programming — Selection in physical computing Online safety	
Year 6	Acceptable Use Policy (AUP) lesson—online sa fety rules Computing systems and networks — Communication and Collaboration		Programming — Variables in games Online sa fety		Programming — Sensing Online sa fety	